THF Parity Game Timing Procedures

- <mark>The HOME TEAM is responsible to provide a clock operator and ENTER the game information into GAMESHEETS. This is the same process as the regular season (More information below)</mark>
- Teams should be ready to take the ice at start time
    1. Games will not start early.
    2. Home Team will wear light jerseys. Please communicate with the other team as some teams will only have 1 set of jerseys
    3. Please bring your own warm up pucks
    4. There will be an ice cut after EVERY other game
- Game Timing
    1. 33:00 Minutes will be put on the clock and started when teams takes the ice
        1. Teams will get 3 minutes to warm up
    2. 30:00 on the clock buzzer will sound to pick up pucks and start game
    3. 30:00 Game will start at 30:00.
        1. Games are 30 minute RUN time
        2. The clock will stop for injuries
    4. 00:00 Game Ends
        1. Game can end in a tie & NO HANDSHAKE
- Penalties
    1. Minor Penalties: Referee will blow the whistle and offending team must change all personnel on the ice. After the line change the opposing team will receive a penalty shot. The play will continue after the player completes his attempt.
    2. Major Penalties: Player is ejected from the game and the next parity game
    3. 10 Minute Misconducts: Ejected from that game
    4. Match Penalties: Reviewed by the league
- Scorekeeping
    1. Rosters
        1. League is not requiring USA Hockey Official rosters to be submitted to the league and inputted into GAMESHEETS
        2. It is recommended but not required for teams to get a USA Hockey tournament roster for the event
            1. It is the team's responsibility to ensure all players have a valid USA Hockey number. (23-24 and/or 24-25 accepted)
        3. Rosters will NOT be loaded into GAMESHEETS for parity event
            1. Each team will have one player named "Player Goalie" in gamesheets
    2. Home Team manager is responsible for SCORE CLOCK and GAMESHEETS
        1. GAMESHEET Login: <mark>**ipad-thf-event**</mark>
        2. Ipads will be at the front desk of each rink.
            1. Managers can bring their own ipad for scoring
            2. "Player Goalie" should be the only player entered into Gamesheets
            3. Make sure to **UPLOAD** game once it is completed
        3. Goalie: Note
            1. Select "Player Goalie" for the starting goalie
        4. Goals: Note
            1. Time of goal
            2. Which team scored
            3. Players' goals and assists will NOT be recorded
                1. Select "Player Goalie" for all goals scored
        5. Penalties- will not be recorded in GAMESHEETS
            1. Major penalties need to be emailed to bmacnicol@blackbearsportsgroup.com with the following:
                1. Name of player
                2. Offense
                3. Time during game